

***Fiscal Year 2018 Defense Medical Research and Development Program/JPC-1
Reference Table of Award Mechanisms and Submission Requirements***

Award Mechanism	Program	Eligibility	Key Mechanism Elements	Funding	Submission Deadlines
<p>FY18 Trauma Resiliency Immersive Adaptive Gaming Environment Award</p> <p>Go to:</p> <ul style="list-style-type: none"> • Program Announcement • Intramural investigators and organizations must apply through CDMRP eBRAP <p>W81XWH-18-S-MS11</p>	<p>JPC-1/Medical Simulation and Information Sciences Research Program</p> <p>Psychological Health/Traumatic Brain Injury Research Program</p>	<p>Independent investigators at extramural organizations are eligible to submit applications.</p> <p>A separate announcement is available for intramural investigators applying through intramural organizations through CDMRP eBRAP.</p>	<ul style="list-style-type: none"> • <i>Pre-application submission is required; application submission is by invitation only.</i> • <i>Development and evaluation an innovative protocol for virtual immersive gaming interoperable components that will increase medical care provider performance, adaptability, and agility in stress-inducing contexts related to Roles of Care 1-3.</i> • <i>TRIAGE not intended to address resiliency training prior to stress exposure but instead seeks a gaming interoperable component that elicits cognitively demanding problem-solving and decision-making under high-stress scenarios in order to increase performance, adaptability, and agility.</i> • <i>Leverage existing, validated platforms.</i> 	<ul style="list-style-type: none"> • Anticipated that budgets will not exceed \$1.3 million in <i>total</i> costs • Period of performance not to exceed 18 months. 	<p>Pre-Application (Preproposal): June 25, 2018 5:00 p.m. Eastern time</p> <p>Preproposal is required; application submission is by invitation only.</p> <p>Application: September 24, 2018 11:59 p.m. Eastern time</p>